

## Review 1

### Ian Can WALK, JUMP, HOP and RUN - Part 2

#### Teaching Goal

- To be able to recognize, identify, say and pronounce the action words: **walk, jump, fly a kite, hop, run and do a cartwheel.**
- To be able to recognize and match the vocabulary words with correct pictures.
- To be able to use the action words properly with the grammar rules.
- To be able to understand and remember the lyrics of the songs.

#### Materials

- ✓ ACD Track 01 ~ 09
- ✓ DVD **Unit 1** & **Unit 2**
- ✓ LivePen
- ✓ Flashcards of the vocabulary words: **walk, jump, fly a kite, hop, run and do a cartwheel**
- ✓ A sticky ball
- ✓ Balloons
- ✓ Paint/ color pens/ crayons/ markers

#### Time

1.5 hrs (80 minute lesson + 10 minute break time)

#### *Warm-up/ Circle Time (15 Minutes)*

1. Greet the students.
2. Review the conversation phrases:  
**Q: How many \_\_\_\_\_ are there? (are in \_\_\_\_\_?)**  
**A: There are \_\_\_\_\_ (in \_\_\_\_\_).**

#### Game: Turtle and Hare

1. Draw a 5 X 5 grid on the whiteboard.
2. Write down the scores for each of the squares on a scrap paper (e.g. +5, +10, +20, -5 and -15). Don't let the students see the paper; it's for teacher's reference only.
3. Divide the students into 2 teams: The Turtles and The Hares.
4. Ask the first student from each team the question: "**How many \_\_\_\_\_ are there? (are in \_\_\_\_\_?)**" Both students compete to answer: "**There are \_\_\_\_\_ (in \_\_\_\_\_).**"
5. The fastest gets to throw the sticky ball to 1 square from the grid. In addition, the teacher checks the point from the reference to add the point to the team.

6. Have the students take turns to play the game. The team with the highest points wins.
7. Reward the students of the winner side with stickers, hugs, high-fives...etc.



**Give encouragements for participation. Assist and encourage some slow-learners to keep on trying and not to give-up! Remind the students not to be arrogant but encourage and support each other.**



### Teaching Tips



Remind the students to answer the question with different activities and try not to have repeated answers.

### Review the Songs (15 Minutes)

1. Review the lyrics of the songs of **Unit 1~2** with the students.
2. Ask the students to sing along with the ACD and do the actions.



Play **ACD Track 04 & 09**



**For IRS Pen ONLY**



Feel free to use **IMS mode**. Just point to a picture, **IRS Pen will AUTOMATICALLY play a video.**



### Activity Time (20 Minutes)

#### Game: Mute and Act it Out!

1. Have all the students stand up.
2. Tell the students that you are going to call out a word from the lyrics which they will have to mute for that word in the song and instead of singing out that word, they have to ACT it out.
3. Whoever did not mute and act out the word will be out and need to be seated.
4. The very last one (or last 3 students) will be the winner(s).
5. Reward the winner(s) with high-five or a hug or a sticker...etc.



**Give encouragements for participation. Do remind the students not to be arrogant but encourage and support each other.**

#### Game: Balloon Toss

1. Have the students stand in a circle.
2. Sing the song and toss a balloon to one student.
3. They must be able to tap and keep the balloon in the air while singing the song.
4. The next student needs to repeat the same steps without dropping the balloon on the ground.

- Optional: Change to the second song once the first song is finished.



*Make sure **not to blow the balloons too full** to avoid the balloons from popping during the game as the students are all trying to get the balloons. Some students might get shocked or scared if the balloons pop.*

### Activity Book- Let's do it! (20 Minutes)

- Open **Activity Book to Page 8**.
- Ask the students to finger-paint the picture with watercolors.
- Ask the students to point to the pictures on the page and say the action words with actions.



#### Teaching Tips

- ☆ Finger-paint the picture with watercolors.

### Wrap-up/ Review (10 Minutes)

- Practice the songs, vocabulary words and the sentence patterns as a group or individually.
- Reward the students with stickers, hugs, high-fives...etc.



**Play DVD Unit 1 & Unit 2 during the review.**

**【Feel free to use the LivePen during your lessons】**